
Samuel Henry

1407 Arbor St.
Durham, NC 27701
(919) 423-5076
sjhforall@gmail.com
www.shenryblog.weebly.com

EXPERIENCE/EDUCATION

Durham Bulls Post 50, Durham Bulls Athletic Park - *Broadcast Crew Internship*

June 2016 - August 2016

- Learned the process of filming and recording games
- Worked as a Cameraman, Soundboard Operator, and Replay Machine Operator

Advanced Game Design Class, Durham School of the Arts - *Student*

August 2017 - Present

- Expanded Adobe skills to include Premiere Pro and Audition
- Created Several Unity games in 3D
- Worked with using terrains in Unity

CTE Advanced Studies (Game Design Senior Independent Project)- *Team Member*

August 2018 - Present

- Designing Sound, Animations, 2d Artwork, etc. for VR Horror game

Diary of Anne Frank - *Head Sound Designer*

May 2018

- Created sound cues
- Hung and angled speakers
- Ran sound board during shows

AWARDS/ACHIEVEMENTS

Durham County SuperIntendent's Award (All A's) 2015-16, 2016-17, and 2017-18. Currently 12th in class of 251 DSA class of 2019, Accepted into NC Governor's Honors School for Vocal Music, Four Star Lettered Thespian International Thespian Society Member

SKILLS

Experience in 3Ds Max (Autodesk) Sculptris modeling, Adobe Photoshop, Illustrator, Premiere Pro, Audition, and Fuse, Coding in C#, Making 2D and 3D games in Unity, 10+ years of Piano, 5+ years of Double Bass, 12+ years of choir/voice, Teamwork skills

References

Kristin Winchester — High School Theatre Teacher
kristin.winchester@dpsnc.net

Allen Cross — High School English/Film Teacher
allen.cross@dpsnc.net

Goal

Keeping my mind open and learning at all times in order to create experiences with my fellow artists that the audience can enjoy and will reflect upon later.